

# CADDIE BOOK

# Heartland Heist #3

PDGA Live Scoring: [pdga.com/score](https://pdga.com/score) Access Code: **HH2023**

## Schedule

Saturday, March 25, 2023

8:30am  
- 9:00am Player Check In

9:00am  
- 9:15am Player's Meeting

9:30am  
- 12:30pm Round 1 Shotgun Start

12:30pm  
- 1:30pm 1 Hour Lunch (Times are approximate and subject to change)

1:30pm  
- 4:30pm Round 2 Shotgun Start (Times are approximate and subject to change)

4:30pm  
- 5:00pm Award Ceremony and Payouts (Times are approximate and subject to change)

Tournament Central will be located near hole 1. Parking is available in the parking lot and along the road near the course. Do not park in areas that are in danger of interfering with play or in the path of play.

### Shotgun Start

Hole assignments have been posted. These may change so please double check before the two min warning on the PDGA event page. After round one is complete tee assignments will again be posted ASAP so that players can have plenty of time to eat and make it to the right holes.

### **Weather**

We are looking at sunny and a high of 78 degrees.

### **Payout Info**

Payouts will be available directly after awards. Awards will start as soon as the last competitor turns in their score card. Projected payouts will be sent via email and posted on the event page after round one starts. Payouts will be available at every disc gauntlet event in 2023 until Oct 31st.

### **Ace Pot Policy**

\$5 Ace Fund - If no ace is hit during the event, players will throw off for the ace fund. If an individual/individuals hit the ace throw off, they win  $\frac{2}{3}$  of the ace pot. If no one hits the ace throw off, then it comes down to the CTP.

The closest to the pin wins a guaranteed  $\frac{1}{3}$  of the ace pot. If the closest to the pin is a Disc Gauntlet Bag Tag holder, they win  $\frac{2}{3}$  of the ace pot. Tag must be present to collect the  $\frac{2}{3}$  ace pot.

Tags are available at tournament central.

Please note that all info is subject to change and Disc Gauntlet reserves the right to make changes that benefit the players or fix problems.

### **Course Notes & Live Scoring**

Cottonmill Park Disc Golf Course

2795 Cottonmill Ave, Kearney, NE 68845

Course Map is on UDisc – Layout: Heartland Heist #3. THIS MAP WILL BE HELPFUL

We will use PDGA Live Scoring and paper scorecard or UDisc live. PDGA Access code will be available at Tournament Central, on every tee sign, in this player email as well as on PDGA Live Scoring. (HH2023)

## **OB NOTES**

**HOLE 1 - 207' PAR 3** - Over painted line left defining fairway. On/over road right and long defined by paint.

**HOLE 2 - 482' PAR 3** - Surrounded by water.

**HOLE 3 - 670' PAR 4** - On/Over road defined by painted line. Surrounded by water. OB may proceed to the Drop Zone

**HOLE 4 - 250' PAR 3** - No OB.

**HOLE 5 - 266' PAR 3** - On/Over road right defined by painted line.

**HOLE 6 - 370' PAR 3** - Road plays as river. River is OB. Surrounded by water.

**HOLE 7 - 574' PAR 4** - Surrounded by Water.

**HOLE 8 - 289' PAR 3** - No OB.

**HOLE 9 - 316' PAR 3** - On/over the road left and surrounded by water. OB by way of water may proceed to the drop zone.

**HOLE 9.5 - 260' PAR 3** - No OB.

**HOLE 10 - 573' PAR 4** - Surrounded by water.

**HOLE 11 - 375' PAR 3** - On/Over road long defined by painted line.

**HOLE 12 - 194' PAR 3** - No OB.

**HOLE 13 - 219' PAR 3** - No OB.

**HOLE 14 - 207' PAR 3** - No OB.

**HOLE 15 - 709' PAR 4** - Surrounded by water.

**HOLE 16 - 268' PAR 3** - No OB.

**HOLE 17 - 280' PAR 3** - No OB.

**HOLE 18 - 238' PAR 3** - On/Over road long defined by painted line.



### **Playoff Order**

In the event of a tie for 1st place we will have a playoff on holes 1, 2 and 9.5 on repeat.

### **Refund & Waitlist**

Our refund policy allows players to contact us up until 15 minutes before the designated tee time for a full refund. If no players drop out of the event before the designated time all waitlist players will receive a full refund. In the event a player has not checked in by the designated time we will allow players to be upgraded from the waitlist to the active player list taking the spot on the card of the player who has not arrived.